



THAT GUN

SATURN TRIBUTE
Boosted





Playing Guide

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1. About the game...

This game is a port of "Batsugun" Saturn version,
a game released in 1996 on SEGA Saturn.

New features were added so to provide a better gaming experience.

Choose 1 of the 3 planes and destroy your enemies with their own shooting
style and bombs.

Your plane is powered up when you get experience items during a stage and
when you kill enemies.

Your goal is to clear every stage with powerful attacks.

1. About the game...

STORY

The far reaches of a distant universe...There was a revolution on one of its planets.

The Gladebaran Revolutionary Army, which rebelled against the government, finally started Project Epsilon.In just nine days, the Revolutionary Army conquered all the government bases.They will do anything to achieve their plan...The government forces no longer had the strength to stand up to the Revolutionary Army.

"At this rate, we'll all be slaughtered...?"

Just when everyone was about to lose hope, the government received an urgent message.Coincidentally, one of the latest special fighters was still in the undersea base, undamaged from Project Epsilon. This is the only way... The government chose the Skull Hornets group from the remaining troops and start their final operation to save the world.But little did they know that the Revolutionary Army was listening to their conversation.And so, the Skull Hornets group headed for the secret undersea base...followed by the Revolutionary Army.

A fierce battle for the fate of the world is about to begin...

2.Controls

This is the default configuration.

	In-game	Options
	Move (8 directions)	Move the cursor
	Shoot	Cancel
	Bomb	Select
	Status window on/off (※)	Nothing
	Slow	Nothing
	Start / Pause	Nothing
	Options	Nothing

※Only available when Screen Mode is set to Normal (Trimming) or Normal (Scroll).

3. How to start the game

During the demo, press  to go to the Title screen. Then, press "GAME START" or the  button to start the game and select your airplane.

1 player

Select a controller by pressing .



2 players (co-op)

2 players can play in cooperation by pressing the  button on their controller.

A player can join in during a play when the sign "PRESS 1P (or 2P) START" is written at the top and bottom of the screen by pressing .



4. Information on-screen



5. How to play

1. Ameliorate your plane

Level up

When you defeat an enemy, your experience increases. When the status window's gauge is filled up, you level up. Your level increases up to 3. When you reach level 3 and fill the experience gauge once more, you get a B item (bomb) and the gauge goes down to 0.



Power up

You can ameliorate the shot of your plane by collecting P items (Power-up). The highest level is 5. You lose a level every time you get damage.

5. How to play

2. Items

When you defeat a specific enemy or element on the ground, an item might pop up.



P (Power-up)

Increases the level of every weapon by 1 (maximum 5).



B (Bombs)

Increases the number of bombs by 1 (maximum 7).



V (Victory)

The big ones are worth 1,000 points, the little ones, 500 points. When you complete a stage, they increase the final score.



5. How to play

Continue

When the counter of lives reached 0, players 1 and 2 can use their continues to play again.

In Original mode, players have collectively 3 continues.

In Special Ver., they have 7.

If you play alone, press the  before the continue countdown reaches 0. You will come back to the Plane selection screen and be able to play again.



Name registration



After a Game Over, if you manage to enter the Top 8 ranking, you can register your score and name (3 characters only).

Select the letters with  and confirm them with  or . You can erase with .

5. How to play

About "Special Ver." mode

When you boot up the game, you must choose between "Original" or "Special Ver." mode.

Special Ver. mode is basically the Original mode of the game with some modifications and additions.

Differences between Special Ver. and Original mode.

1. The colors of the characters, background, and Title screen.
2. Special Ver. mode contains 4 loops
 - Loop 1 contains stages 1-5
 - Loop 2 contains stages 2-5
 - Loop 3 contains stages 3-5
 - Loop 4 contains stages 4-5
3. You can fire a powerful double bomb even if you play alone.

1/2

5. How to play

About "Special Ver." mode

Differences between Special Ver. and Original mode.

4. When you fill the experience gauge up, a shield appears.

It can counter only one hit (from the beginning, only when you play alone).

5. Your hitbox is smaller than in Original mode.

※In addition to the features mentioned above,
there are many more changes and additions, including hidden bonuses.

2/2

You must reset the game to change game modes.

6. Aircraft & Pilots

1. TYPE-A aircraft: Sky Mirage

A state-of-the-art special fighter equipped with "Wings of the Gods," an ultimate evolution system secretly developed by government forces. It is relatively easy to control, and its main weapon, Megaway Shot, inflicts damage on a wide range of enemies. "Wings of the Gods" is the generic name for the 6th generation of combat weapons that think and grow by their own power, and evolve to become more powerful in accordance with the strength of their enemies.

Special characteristics of this weapon

The shots are fast and aim straight before you like arrows. When you upgrade it, it shoots in a fan-shaped path and launches missiles.



6. Aircraft & Pilots

TYPE-A Pilot (P1): Jeeno Limrustedt



One of the official members of Skull Hornets. He has a violent personality. A suicide attacker who flies whenever he has time.

Height : 173 cm (5'8")
Weight : 65 kg (143 , 3 lbs)
Age : 22 (born July 24)
Blood type : A

Hobby : Flying whenever he wants
Favorite thing : Hamburgers
Disliked thing : Alcohol

TYPE-A Pilot (P2): Romu Schneider

An explorer. During an exploration on a no-man island, he got himself taken by soldiers as he was wandering around near an undersea base. Luckily, he has experience in flying aircraft. He was thus asked against his will to pilot the Type-A aircraft Sky Mirage.

Height : 165 cm (5'4")
Weight : 90 kg (198,4 lbs)
Age : 55 (born February 29)
Blood type : A

Hobby : Treasure hunting
Favorite thing :
Sliced and dried Japanese
radish, rice and miso soup
Disliked thing : Snakes



6. Aircraft & Pilots

2 .TYPE-B aircraft "Dragon's Whisper"

This aircraft is also equipped with the ultimate evolution system, "Wings of the Gods". Its main weapon, Thunder Spark Laser, generates electric thunder waves thanks to two magnetic radiating plates and shoots it straight forward as an energy projectile with three furious flashers, which deals great damage.

Special characteristics of this weapon

It fires a lightning-like laser in a straight line forward and generates a powerful spark as a rapid shot. Depending on its power-up and level-up, it launches homing projectiles.



6. Aircraft & Pilots

TYPE-B Pilot (P1): Beltiana Divine



She survived the destruction of the former Skull Hornets group. Strong, twisted and competitive, her little brother was killed in front of her by her former superior, Gladebaran. She is now burning with a rage of revenge.

Height : 160 cm (5'2")

Weight : 49.9 kg (108,02 lbs)

Age : 21 (born February 2)

Blood type : B

Hobby : Causing mischief

Favorite thing : Healthy beauty
bowl

Disliked thing : Sweet food

TYPE-B Pilot (P2): Alteeno Trude

A maintenance worker of the secret undersea base. She likes to feel refreshed and wants to become a pilot. When the plane was ready to take off, she couldn't resist and boarded it before the regular pilot arrived.

Height : 154 cm (5'05")

Weight : 45 kg (99,2 lbs)

Age : 18 (born January 1)

Blood type : O

Hobby : Disassembling things

Favorite thing : Bavarois

Disliked thing : Spicy food



6. Aircraft & Pilots

3 .TYPE-C aircraft "Judgment Flasher"

Originally built for space combat and equipped with the ultimate evolution system, "Wings of the Gods", this aircraft was modified so to fight in the stratosphere, for this mission required as many friendly aircraft as possible. The main weapon, Spread Wave, fires energy shots that change freely. It evolves slowly but surely and most powerfully.

Special characteristics of this weapon

When the fire button is held down, it fires wave shots. When released, it fires rapid split shots. It can fire split shots and two side lasers that covers a wide area depending on its power-up and level-up.



6. Aircraft & Pilots

TYPE-C Pilot (P1): Iceman



His real name is unknown. He's a mercenary hired for money. When he heard that his unit had been destroyed by the Revolutionary army, he decided to stand up to them. Yet, few know that the plan offers a 5 million cash prize.

Height : unknown

Hobby : Doing dangerous things

Weight : unknown

Favorite thing : Chocolate parfait

Age : 32 (born March 31)

Disliked thing : Sour food

Blood type : AB

TYPE-C Pilot (P2): Olisis R. Gladebaran

The legitimate son of Renoselva A. Gladebaran, the leader of the Gladebaran Revolutionary army. Heavily disapproving of his father's arrogant way, he rejected his rank and enrolled in the government army to fight against his father's ambitions.



Height : unknown

Hobby : Looking at himself in the mirror

Weight : unknown

Favorite thing : Lamb meat shish kebab steak (rare)

Age : 20 (born November 23)

Blood type : AB

Disliked thing : Natto

7. Options

- 1 Rewind
- 2 Quick Save/Load
- 3 Game Settings
- 4 Music Settings
- 5 Extra Options
- 6 Button Config
- 7 Screen Settings
- 8 Language
- 9 Playing Guide
- 10 Credits
- 11 Online Ranking
- 12 Quit Game

- ① Rewinds the game.
- ② Save and load the game to try something again.
- ③ Options for the game .
(See pg.19 for more information)
- ④ Change the music in the game.
- ⑤ Particular options for the game .
(See pg.21 for more information)
- ⑥ Changes the controls.
- ⑦ Options for the screen.
- ⑧ Options for the language.
- ⑨ Shows the manual of the game.
- ⑩ Shows the credits of the game.
- ⑪ Enables or disables the Online Ranking mode.
(See pg.25 for more information)
- ⑫ Quits the game.

7. Options

1. Game Settings

You can change every setting of the game, not only for the Saturn version, but also for the Arcade version.

Note that you will have to reset the game if you change a setting.

● Difficulty : the level of difficulty

- You can change the difficulty between Easy, Normal, Hard and Very Hard.

● Player Stock : the number of lives

- You can choose the initial number of lives between 1, 2, 3 or 5.

● Player Extend : the score you have to reach to get a life

- You can choose between

None; 1,500,000; 1,000,000; 500,000&600,000 EVERY.

This means that every time you reach the right number of score points, you gain an extra life (1UP).

※500,000&600,000EVERY means that you only have to reach 500,000 points to have a new life the first time. Afterward, you have to reach 600,000 for a new life.

7. Options

1. Game Setting

● Screen Mode : the screen's settings

- Normal (Trimming) : the top and bottom of the screen are cut
- Normal (Scroll) : the top and bottom of the screen are cut and the screen scrolls to follow the plane's movement.
- Vertical(Left Turn) : the whole screen is rotated -90° and the game plays in portrait mode.
- Vertical(Right Turn) : the whole screen is rotated $+90^\circ$ and the game plays in portrait mode.
- Side : the game screen is rotated at 90° so it plays like a horizontally scrolling shooting game.
- Arcade : the left and right sides of the screen are trimmed and you can play vertically without rotating the console.

You can select any of the options above.

1. Options

2. Extra Options

New features have been added so to make the game more enjoyable.

●Credit : Credits options

- You can choose the number of credits between Normal (Original: 4; Special Ver.: 8) and Infinite.

●Player : the number of players

- You can choose between 1P (1 player) or 2P (2 players).

●Collision: the size of the hitbox

You can choose between

- Original (the size of Original mode).
- Special (the size of Special ver).

●Stage Select/Round Select: select the stage or round you want to play

You can set the player's state and start the game from a chosen location:

- Original : you can select any stage.
- Special Ver. : you can select any round.

7. Options

3. About the Boost Up HUD

You can turn the information on the screen on or off in Option > Screen Setting > Boost Up HUD. The information is the following. Note that if you turn it off, all information on the screen disappears.

- **The experience gauge**

This is the gauge down the screen.

- **Score**

These are your current score and high score. Note that these scores go beyond 100,000,000 while the in-game score's limit is 99,999,990.

- **Points with pigs**

This shows how many points you earn when you get a secret pig.

- **Experience points with pigs**

This shows how many experience points you earn when you get a secret purple pig.

7. Options

3. About the Boost Up HUD

● Number of V items

This shows how many V items (small and big) you have collected in each stage.

※In Arcade Mode, the only data on screen are each player's score and the current high score.

7.Options

4.The Slow feature

This feature makes the game slow down.

By pressing , you can switch modes from "Normal" to "Slow" and vice versa.

 Slow Mode

This will appear when Slow mode is on.

7. Options

5. Online Ranking Mode

In this mode, you can share your score with other players.

You can activate the ranked mode in Option>Online Ranking and then by selecting "Mode On". If you turn this feature on, the following modifications will occur.

Parameters

The following options will be automatically changed.

- Difficulty : normal
- Player Stock : 3
- Player Extend : 1,000,000

7. Options

5. Online Ranking Mode

Parameters

The following options will be disabled.

Rewind
Quick Save/Load

Game Settings

Difficulty ◀ Normal ▶
Player Stock ◀ 3 ▶
Score Extend ◀ 1000000 ▶

Extra Options

Original

Collision ◀ Original ▶
Stage Select

Special Ver.

Collision ◀ Special ▶
Round Select

If you disable the Online Ranking mode or change the game's options, you will automatically return to Normal mode. Likewise, if you start a play with a second player, the Online Ranking mode automatically turns off.

Online Ranking
Mode

This will appear when the Online Ranking mode is on.

Registable

This will appear when your score is being registered.

7. Options

5. Online Ranking Mode

You can access the Ranked mode screen by selecting

Option>Online Ranking and then "Ranking".

This way, you can check your rank if you register your score.

About the score

In the original Saturn version, you could score up to 99,999,990.

In this new version however, you can score up to 999,999,990.

The Online Ranking mode will take these modifications into account.